Large-Scale Nonlinear Optimization in Circuit Tuning

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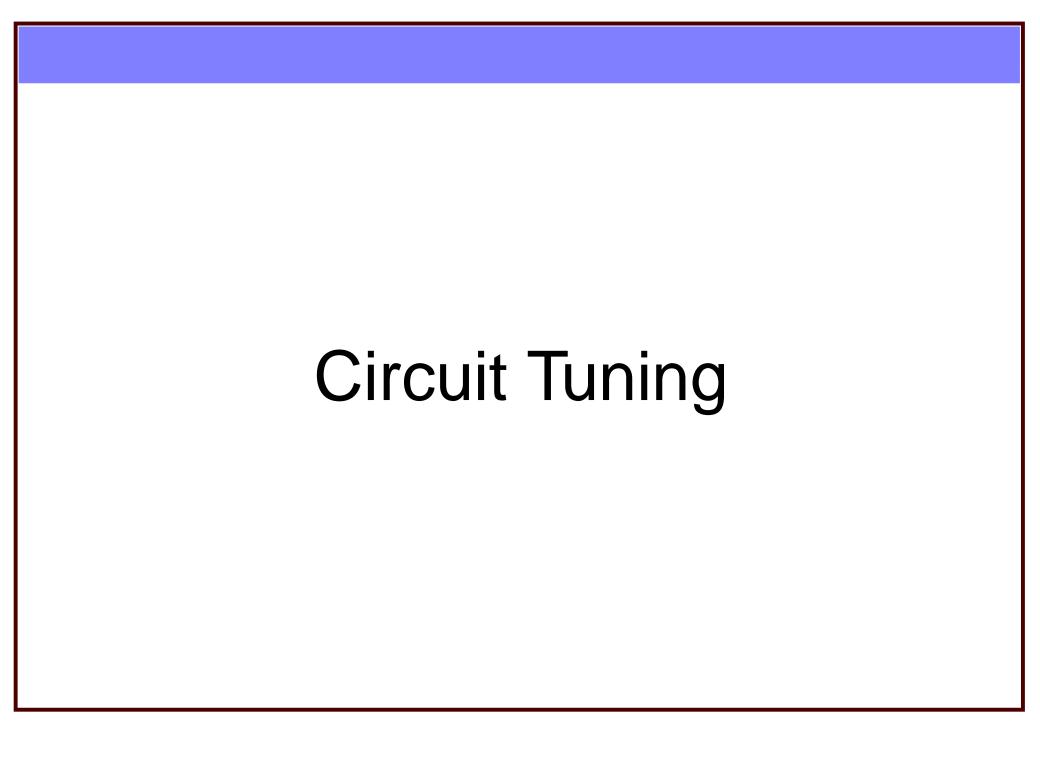
Outline

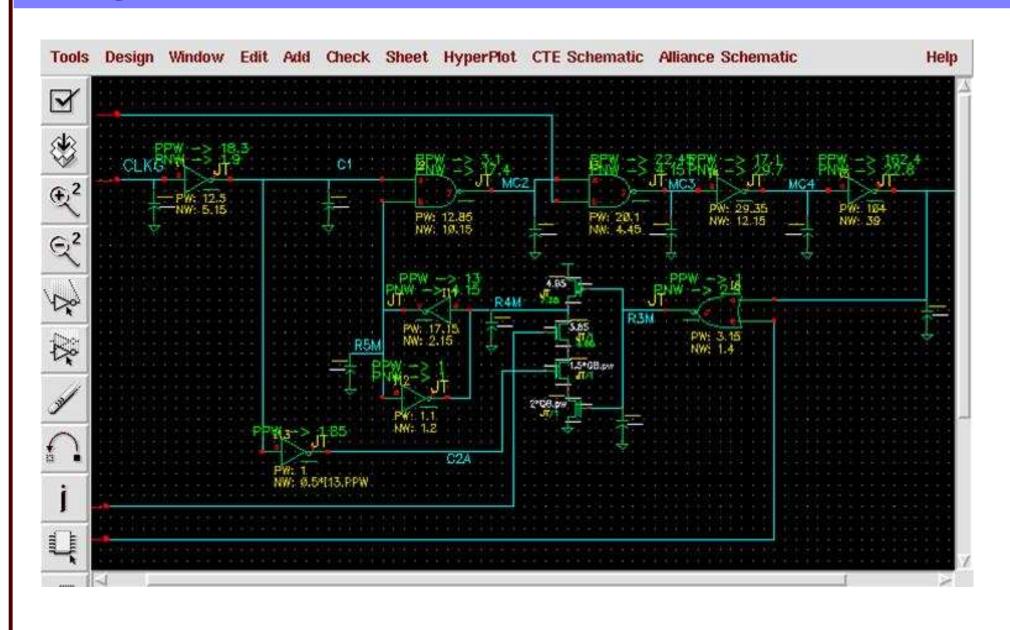
- Circuit Tuning
 - Nonlinear optimization problem formulation
 - Simulation of gates
- IPOPT
 - Interior point method for large-scale nonlinear optimization
 - Filter line search procedure
- Numerical results

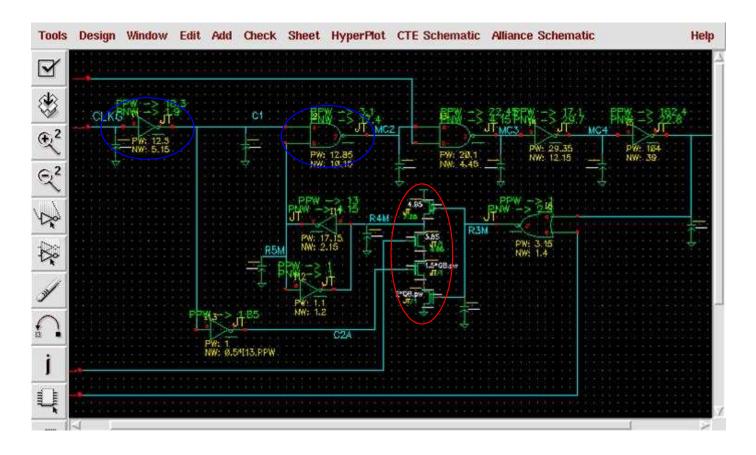
Collaborators:

Circuit tuning: Andrew R. Conn, Chandu Visweswariah, Michael Henderson (IBM Watson) EDA Department, IBM Fishkill, NY

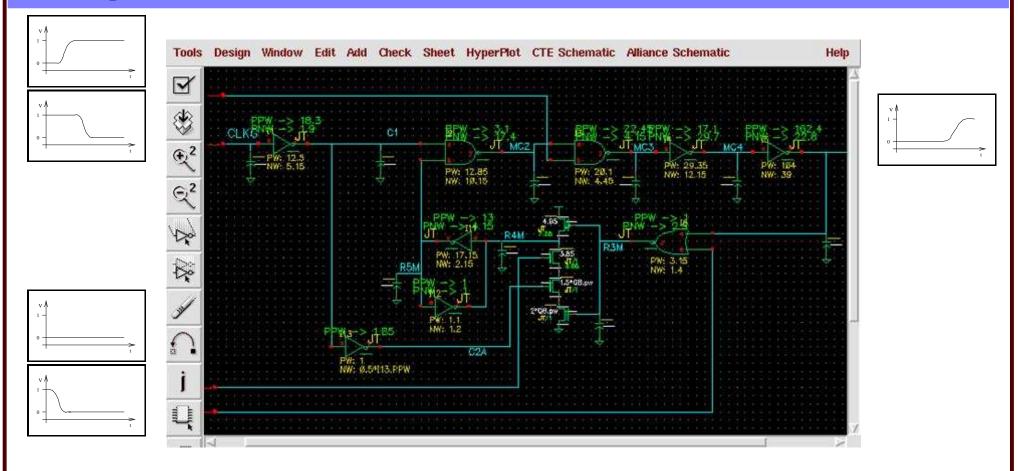
IPOPT: Lorenz T. Biegler (Carnegie Mellon University)



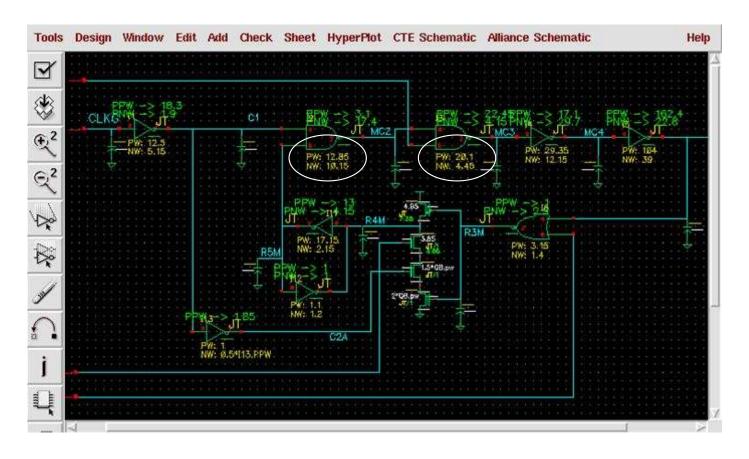




- Basic building blocks:
 - Transistors (switches); Gates (logical units)
- Connected by wires



 Signals arrive at the inputs, pass through the circuit, and leave at the outputs



 Can change the "speed" of a gate by changing the widths of its transistors (PFETs and NFETs)

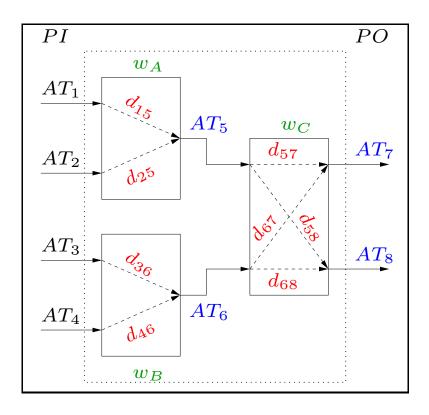
Circuit Tuning

- Want to optimize aspects of the digital circuit
 - Delay of signals
 - Area requirement
 - Power consumption
 - Combination of above

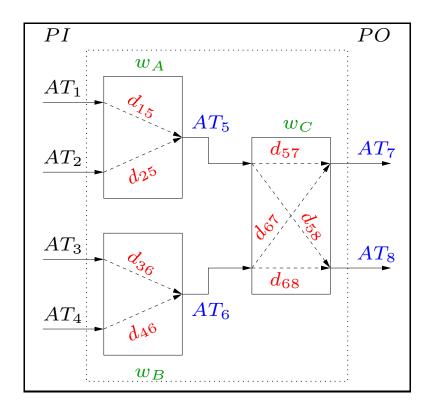
by changing widths of transistors

- Often, overall circuit too large (CPU has few 100 million transistors)
- Split into "macros" and fix transistors → suboptimal solutions
- Currently, we can tune circuits with up to 71,022 transistors (19,576 independent)
- Strong incentive to be able to tune larger circuits more quickly

Circuit

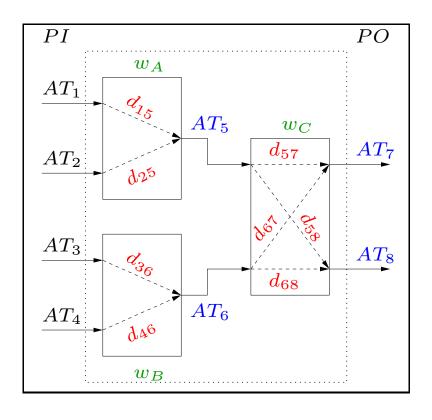


Circuit



$$AT_5 = \max\{AT_1 + d_{15}, AT_2 + d_{25}\}$$
 $AT_6 = \max\{AT_3 + d_{36}, AT_4 + d_{46}\}$
 $AT_7 = \max\{AT_5 + d_{57}, AT_6 + d_{67}\}$
 $AT_8 = \max\{AT_5 + d_{58}, AT_6 + d_{68}\}$

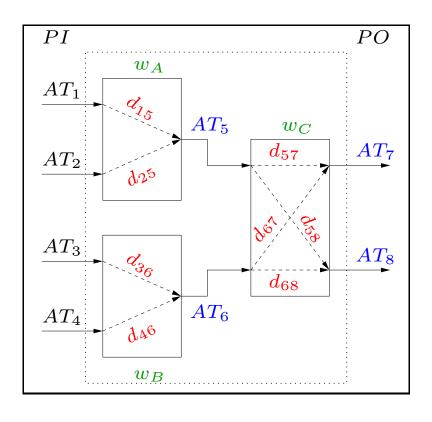
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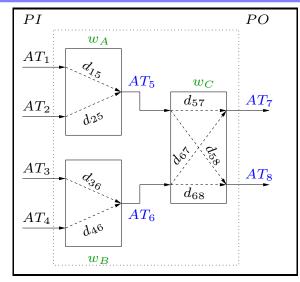
Delays are functions of transistor widths:

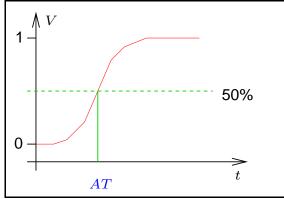
$$d_{ij} = d_{ij}(w_j, w_{\mathsf{next}(j)})$$

$$\min_{AT,w} \quad \max\{AT_i \ : \ i \in PO\}$$

$$s.t. \quad AT_j = \max\{AT_i + d_{ij}(w_j, w_{\mathsf{next}(j)}) \ : \\ \quad i \in \mathsf{input}(j)\}$$

$$w_{\min} \le w \le w_{\max}$$



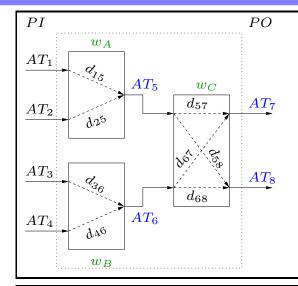


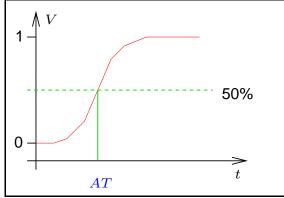
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$$\min_{x} \quad \max_{i} f_i(x)$$

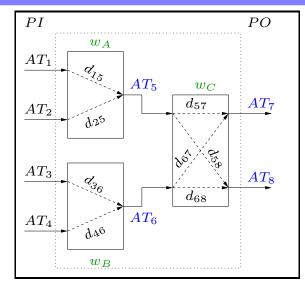
 \longrightarrow

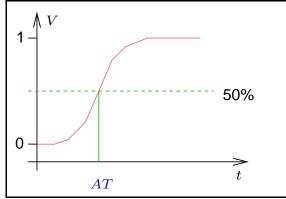
$$\min_{x,z} \quad z$$

$$s.t. \quad z \ge f_i(x) \quad \forall i$$

$$\begin{array}{ll} \min\limits_{AT,w} \quad z \\ \\ s.t. \quad z \geq AT_i \\ \\ \quad AT_j \geq AT_i + d_{ij}(w_j,w_{\mathsf{next}(j)} \quad) \quad i \in \mathsf{input}(j) \end{array}$$

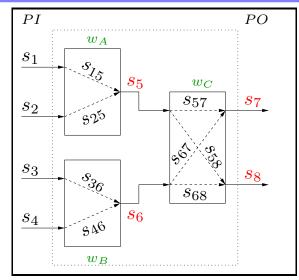
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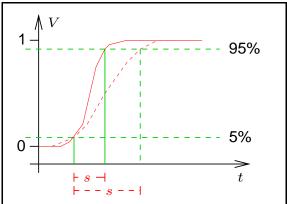




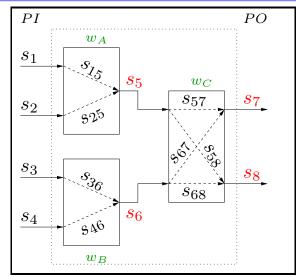
$$\begin{aligned} & \min_{AT, w, s, z} & z \\ s.t. & z \geq AT_i & i \in PO \\ & AT_j \geq AT_i + d_{ij}(w_j, w_{\mathsf{next}(j)}, s_i) & i \in \mathsf{input}(j) \\ & s_j \geq s_{ij}(w_j, w_{\mathsf{next}(j)}, s_i) & i \in \mathsf{input}(j) \end{aligned}$$

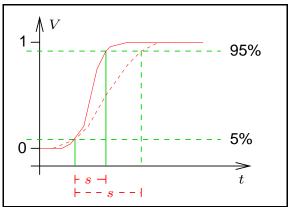
$$w_{\min} \leq w \leq w_{\max}, \quad s_{\min} \leq s \leq s_{\max}$$



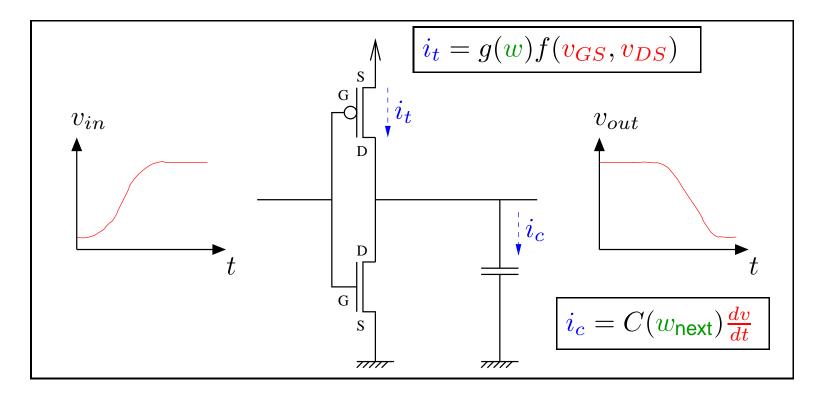


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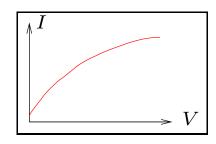
Simulation of a Gate



- System of differential and algebraic equations:
 - Conservation laws
 - (Parasitic) capacitancies: Include dv/dt terms
 - I-V characteristics for conducting devices

Simulation of a Gate - Numerical Methods

- "Traditional approach"
 - Solve DAE system by standard integration method
 - Step size control (in time)
 - Solve nonlinear system of equations
 - Need to evaluate I-V characteristic functions
 - and its gradients (expensive)
 - Sensitivities expensive



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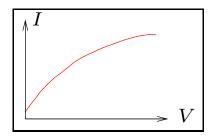
Need to evaluate I-V characteristic functions

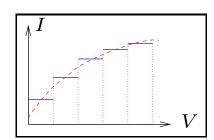
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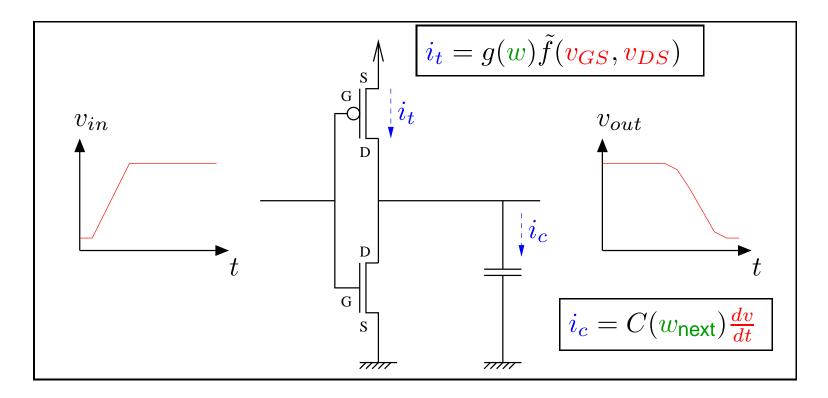
Replace I-V characteristics by piecewise constant

- approximations
- Cheap table lookups
- i piecewise constant
- $m{ ilde{v}}$ piecewise linear
- Very simplified numerics

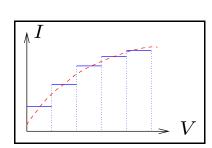




Simulation with SPECS



- Keep track of i, v, and dv/dt at all nodes
- Can easily find next event time t_{event} when next segment in I-V characteristic is reached
- Update all i, v, and dv/dt in neighboring nodes



SPECS

- "Event-driven" simulator (discretize in i instead of time)
- Very fast ("local updates", simple algebraic operations)
- Derivatives (in direct or adjoint approach) computed with little overhead
- Up to 5% timing inaccuracy
- Circuits with several 100,000 transistors simulated
- Here, only small circuits (gates) are simulated

Properties of Optimization Problem

- The nonlinear functions d_{ij} and s_{ij} are computed by simulation
 - Computationally expensive
 - First derivatives available
 - Numerical noise (from simulation)
- Many variables and many degrees of freedom
- After optimization, transistor widths are snapped to grid
 - Do not need highly accurate solution

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 - Do not need highly accurate solution
- Alternative approach: Dynamic Tuning
 - Simulate entire circuit at once
 - Need to be given "input sequence"
 - more flexible; less pessimistic (+)
 - Requires very good knowledge of circuit (-)

Eins Tuner

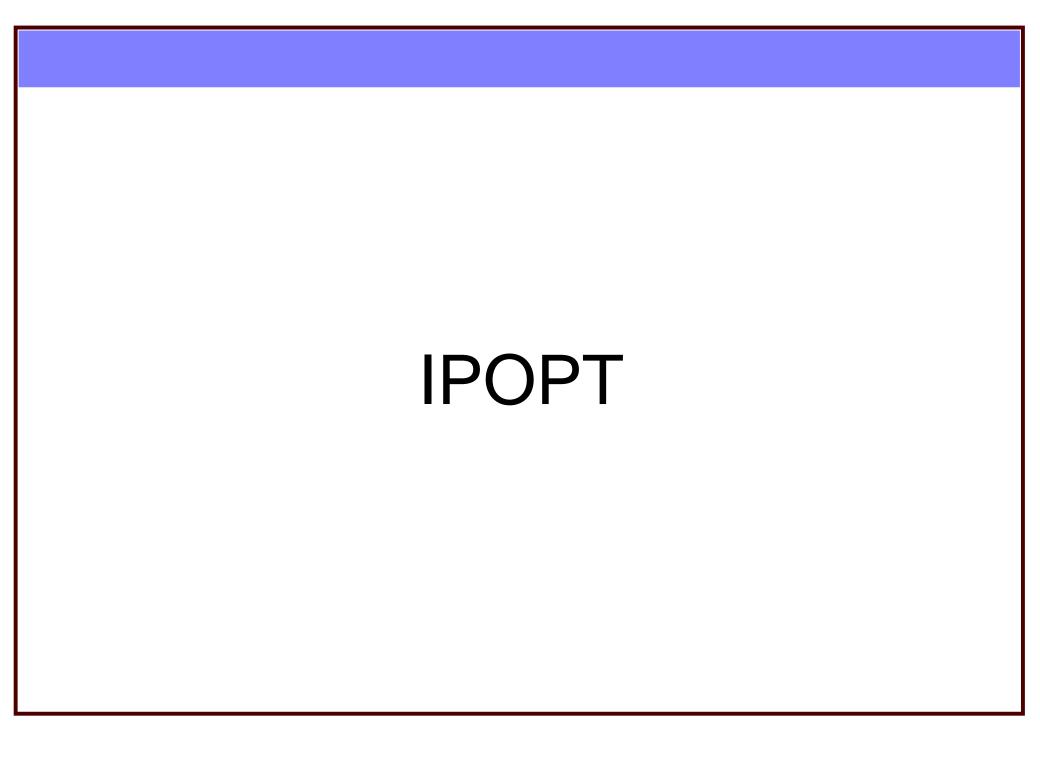
- IBM-internal implementation
- Original optimization engine: Lancelot (Conn, Gould, Toint)
- Lancelot had to be customized (handle noise; made aggressive)
- Preprocessing (Pruning)

Eins Tuner

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- Preprocessing (Pruning)
- Used for the design of every custom digital chip in IBM
 - 15% gain in speed over carefully hand-tuned circuits
 - Designers can now concentrate on other (non-tuning) tasks

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- New optimization engine: IPOPT



Problem Statement

$$\min_{\boldsymbol{x} \in \mathbb{R}^n} \quad f(\boldsymbol{x})$$
 $s.t. \quad c(\boldsymbol{x}) = 0$
 $x_L \leq \boldsymbol{x} \leq x_U$

$$egin{array}{ll} oldsymbol{x} & oldsymbol{x} \ f(oldsymbol{x}): \mathbb{R}^n \longrightarrow \mathbb{R} & ext{Objective function} \ c(oldsymbol{x}): \mathbb{R}^n \longrightarrow \mathbb{R}^m & ext{Equality constraint} \ x_L \in (\mathbb{R} \cup \{-\infty\})^n & ext{Lower bounds} \ x_U \in (\mathbb{R} \cup \{\infty\})^n & ext{Upper bounds} \ \end{array}$$

Variables $f(x): \mathbb{R}^n \longrightarrow \mathbb{R}$ Objective function $c(\mathbf{x}): \mathbb{R}^n \longrightarrow \mathbb{R}^m$ Equality constraints

- Functions f(x) and c(x) sufficiently smooth (usually C^2)
- General inequality constraints

$$d(x) \leq 0$$

can be reformulated as

$$d(x) + s = 0, \quad s \ge 0$$

Barrier Methods

$$\min_{x \in \mathbb{R}^n} \quad f(x)$$

$$s.t. \quad c(x) = 0$$

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$$\min_{x \in \mathbb{R}^n} f(x)$$

$$s.t. \quad c(x) = 0$$

$$x \ge 0$$

$$\min_{x \in \mathbb{R}^n} \quad f(x) - \mu \sum_{i=1}^n \ln(x^{(i)})$$
s.t. $c(x) = 0$

Barrier Parameter: $\mu > 0$ Idea: $x_*(\mu) \to x_*$ as $\mu \to 0$.

- Solve a sequence of barrier problems to increasingly tighter tolerances
 - Fiacco, McCormick (1968)

Barrier Methods

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 - Fiacco, McCormick (1968)
- Interior point NLP algorithms
 - El-Bakry, Tapia, Tsuchiya, Zhang (1996)
 - Benson, Shanno, Vanderbei (1997/2003) [LOQO]
 - Yamashita (1998)
 - Forsgren, Gill (1998)
 - Byrd, Gilbert, Hribar, Nocedal, Waltz (1999/2003) [KNITRO]
 - W, Biegler (1999/2004) [IPOPT]
 - Ulbrich, Ulbrich, Vicente (2000)
 - Gould, Orban, Toint (2003) [SUPERB]
 - etc.

Barrier Problem (fixed μ)

$$\min_{x \in \mathbb{R}^n} \quad \varphi_{\mu}(x) := f(x) - \mu \sum_{i=1}^n \ln(x^{(i)})$$

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Optimality Conditions

$$\nabla \varphi_{\mu}(\mathbf{x}) + \nabla c(\mathbf{x})\lambda = 0$$

$$c(\mathbf{x}) = 0$$

$$(\mathbf{x} > 0)$$

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Apply Newton's Method

$$\begin{bmatrix} W_k & \nabla c(\mathbf{x_k}) \\ \nabla c(\mathbf{x_k})^T & 0 \end{bmatrix} \begin{pmatrix} \Delta x_k \\ \Delta \lambda_k \end{pmatrix} = -\begin{pmatrix} \nabla \varphi_{\mu}(\mathbf{x_k}) + \nabla c(\mathbf{x_k}) \lambda_k \\ c(\mathbf{x_k}) \end{pmatrix}$$

Here:

- $W_k \approx \nabla_{xx}^2 \mathcal{L}_{\mu}(x_k, \lambda_k)$

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Here:

- $W_k \approx \nabla^2_{xx} \mathcal{L}_{\mu}(x_k, \lambda_k)$
- Use primal-dual approach
- Matrix becomes very ill-conditioned
- $\mathcal{L}_{\mu}(x,\lambda) = \varphi_{\mu}(x) + c(x)^T \lambda$ Need to ensure descent properties

Line Search

Need to find $\alpha_k \in (0,1]$ to obtain new iterates

$$(x_{k+1}, \lambda_{k+1}) = (x_k, \lambda_k) + \alpha_k (\Delta x_k, \Delta \lambda_k)$$

Line Search

Need to find $\alpha_k \in (0,1]$ to obtain new iterates

$$(x_{k+1}, \lambda_{k+1}) = (x_k, \lambda_k) + \alpha_k (\Delta x_k, \Delta \lambda_k)$$

1. Keep x_k positive ("fraction-to-the-boundary rule"): Determine largest $\alpha_k^{\tau} \in (0,1]$ such that $(\tau \approx 0.99)$

$$x_k + \alpha_k^{\tau} \Delta x_k \ge (1 - \tau) x_k > 0$$

Line Search

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- 2. Backtracking line search with $\alpha_k = \alpha_k^{\tau}, \frac{1}{2}\alpha_k^{\tau}, \frac{1}{4}\alpha_k^{\tau}, \dots$ to ensure global convergence (to first-order optimal point)
 - Line search filter method

A Line Search Filter Method

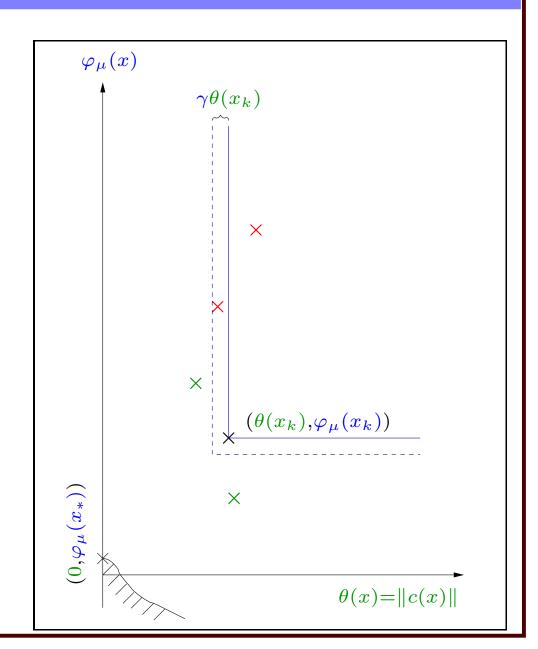
- Fletcher, Leyffer (1998), . . .
- Alternative to merit functions

Idea:

min
$$\varphi_{\mu}(x)$$
 $s.t.$ $c(x) = 0$

$$\min \ \theta(x)$$

$$\min \varphi_{\mu}(x)$$

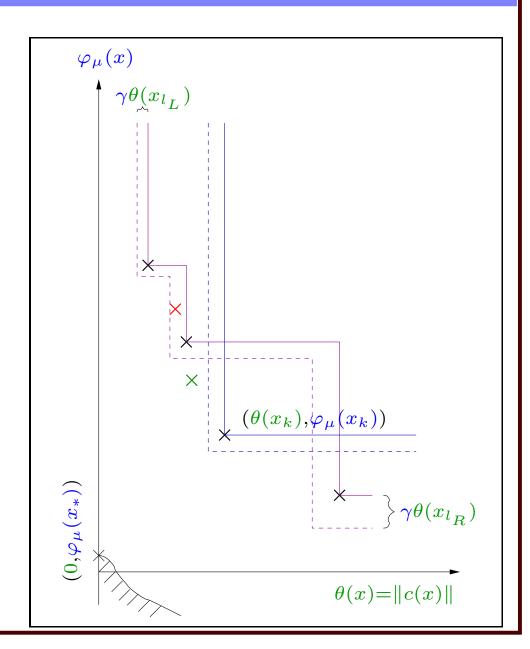


A Line Search Filter Method

Need to avoid cycling



Store some previous $(\theta(x_l), \varphi_{\mu}(x_l))$ pairs in *Filter*

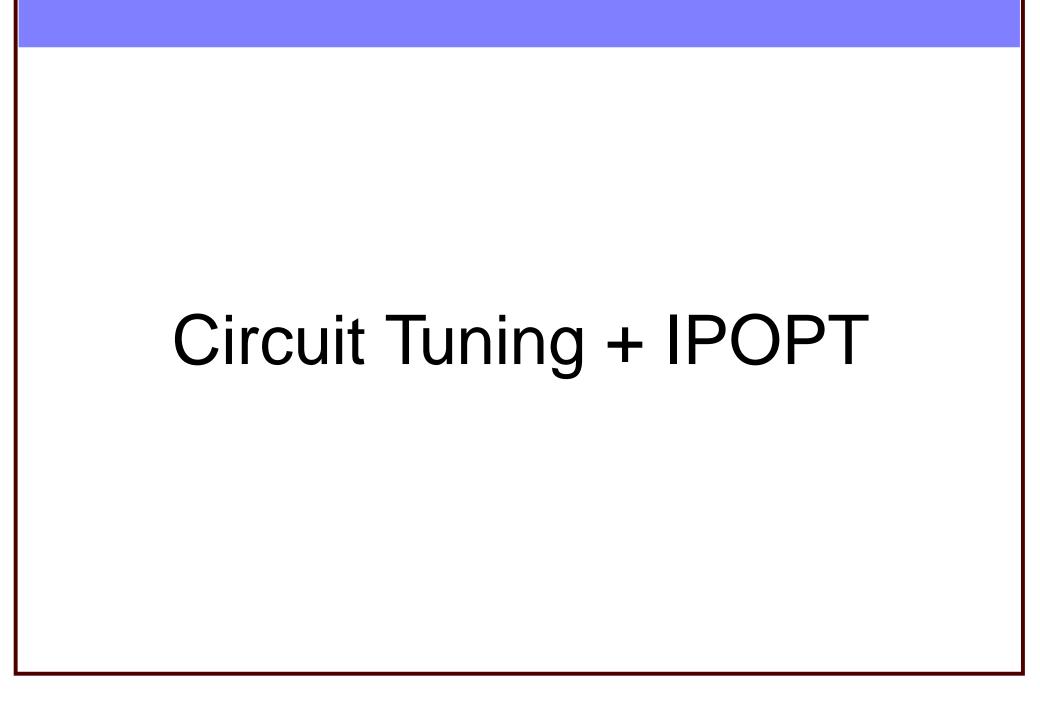


IPOPT

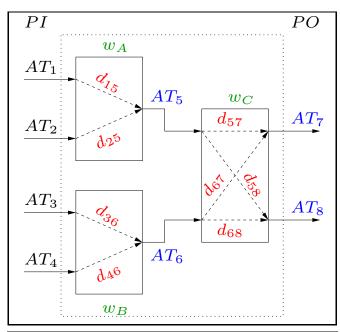
- Implemented as IPOPT (Fortran 77 / C) [soon C++]
- Compares well with other NLP solvers as general purpose code
- Available as open source from COIN-OR

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http://www.coin-or.org/Ipopt
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- Includes interfaces to AMPL and CUTEr/SIF [soon Matlab, GAMS]
- Is available at Argonne's NEOS Server
- Used for
 - Dynamic optimization (discretized DAE constraints)
 - Nonlinear model predictive control
 - Parameter estimation
 - MPCC (Raghunathan, Biegler, 2004)



Integration of IPOPT in EinsTuner



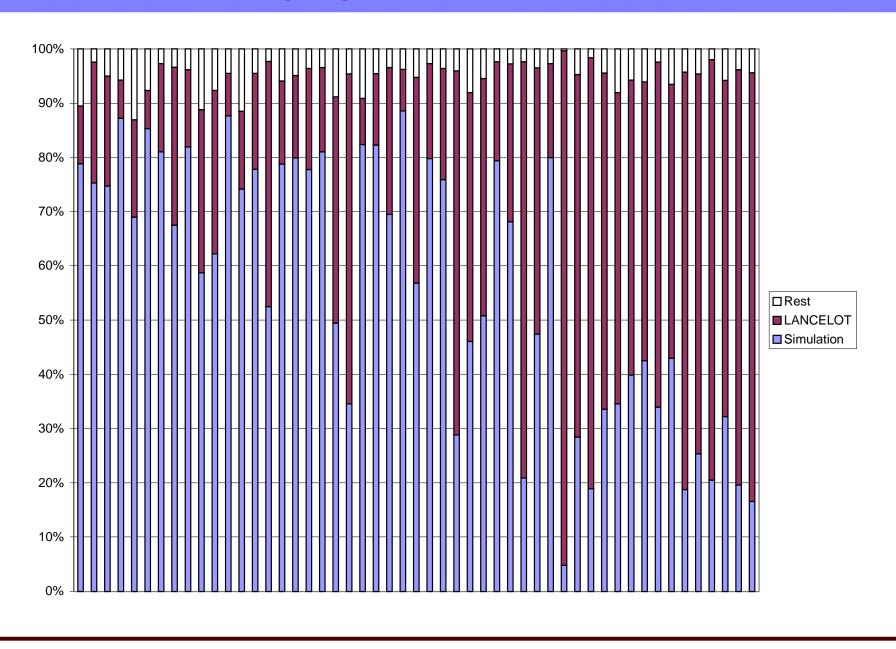
$$egin{array}{ll} \min \limits_{AT,w} & AT_{\mathsf{latest}} \ & s.t. & AT_{\mathsf{latest}} \geq AT_i \ & AT_j \geq AT_i + d_{ij}(w_i) \ & \cdots \ & w_{\mathsf{min}} \leq w \leq w_{\mathsf{max}} \end{array}$$

- Approximate 2nd derivatives with limited-memory BFGS
- Factorize linear system with WSMP (Gupta), a sparse direct parallel solver
- Overall faster and more robust than previous optimization engine
- Released into production

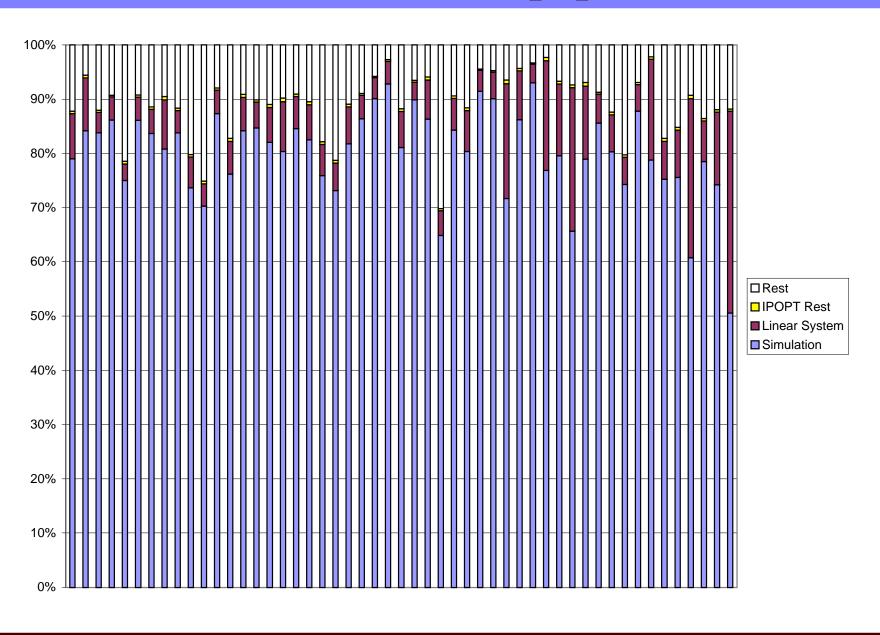
Next slide:

51 benchmark problems
 (n=1,261,...,161,701)

Breakdown of CPU time — Lancelot



Breakdown of CPU time — Ipopt



Conclusion

- Circuit Tuning
 - Large-scale nonlinear optimization problem
 - Gate simulation by event-driven simulator SPECS
 - Used for the design of every custom digital circuit at IBM
- IPOPT
 - Barrier method
 - Line search filter method
 - Good practical performance as general purpose NLP solver
 - Increased performance in EinsTuner and allows parallel version

http://www.coin-or.org/Ipopt

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